Title: User Experience (UX) Designer, Public Interest Technology- Knowledge Network

Job Summary
The UX designer will be responsible for advising, planning, and collaborating with the team on the design and user-testing of the Public Interest Technology Knowledge Network (PIT-KN). This effort is one of several initiatives under the broad umbrella of The Public Interest Technology University Network (PIT-UN), which was convened by the Ford Foundation, New America, and the Hewlett Foundation. The network is a partnership of 43 colleges and universities dedicated to building the nascent field of public interest technology, as well as growing a new generation of civic-minded technologists and digitally fluent policy leaders.

Our team will be building a Knowledge Network (e.g., an online knowledge-sharing community) that facilitates connection, interaction and collaboration among entrepreneurs of color who are active in the area of public interest technology (see the project’s website). A prospective candidate for this position will have an interest at the intersections of technology, design and public policy, have a strong commitment to equity, and a willingness to think outside the box.

Responsibilities
- Work closely with the PIT team in developing the Knowledge Network.
- Translate user requirements and design ideas into concrete user interface design.
- Produce sketches, wireframes, high-fidelity prototypes, and style guides.
- Collaborate with software developers in the iterative design and development process.
- Develop workflow to facilitate users providing website / platform feedback.
- Document and publish briefs on design features with the goal of facilitating feedback and adoption.
- Lead the user research and survey analysis, user feedback sessions, and usability testing.
- Assist ongoing research with note-taking and observation

Required qualifications
- Be pursuing a graduate degree related to human centered design (such as Human-Computer Interaction; Information Science; Digital Design; User Experience Design; etc.)
- A commitment to equity and a passion for uplifting the voices of historically marginalized voices to help solve pressing social problems.
- Previous experience with design systems, data visualization and dashboard design
- Familiar with design sketching and prototyping tools, e.g., Sketch, Figma, InVision, etc.
- Understand basic HTML/CSS and can write/edit CSS to style an HTML element.
- Excellent collaboration and teamwork attitude.
- Experience with holistic UX analysis and alignment methods, such as experience mapping and persona development
- Experience with observational research and usability testing

Time Commitment
- Around 10-12 hours per week (flexible schedule), starting ASAP.
- The duration of this position is 5-months, with the possibility of extension.
To apply: Please submit an application [here](#). The application will ask for a resume/CV, cover letter, and an example of prior U/X work (portfolio, project work, etc.). **We will start reviewing applications on September 15, 2021.** If you have any questions, please contact the PIT Project Manager, Jessica Taketa, at jestaket@umich.edu.